

KAI ACTION CHART

KAI DISCIPLINES

NOTES

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6 You can have a 6th Discipline if you completed book 1 successfully.
7 You can have a 7th Discipline if you completed book 2 successfully.
8 You can have an 8th Discipline if you completed book 3 successfully.
9 You can have a 9th Discipline if you completed book 4 successfully.

WEAPONS (maximum 2 Weapons)

1
2
If combat entered holding Weapon and appropriate Weaponskill +2CS. If combat entered carrying no Weapon -4CS.

BACKPACK (maximum 8 articles)

ITEMS	MEALS
Can be discarded or changed when not in combat.	-3EP if no meal available when instructed to eat.

COMBAT SKILL

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ENDURANCE POINTS

Can never go above initial score. 0=dead

SPECIAL ITEMS

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BELT POUCH Containing Gold Crowns (maximum 50)

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COMBAT RECORD

ENDURANCE POINTS

ENDURANCE POINTS

LONE WOLF	COMBAT RATIO	ENEMY

LONE WOLF	COMBAT RATIO	ENEMY

LONE WOLF	COMBAT RATIO	ENEMY

LONE WOLF	COMBAT RATIO	ENEMY



