

LEGEND

player

character

FATIGUE

Level	Skills Effect	Movement	Strike Rank	CA
Fresh	-			
Winded	-10% to all skills			
Tired	-20% to all skills	-1m		
Wearry	-30% to all skills	-1m	-2	
Exhausted	-40% to all skills	Halved	-4	-1
Debilitated	-50% to all skills	Halved	-6	-2

DISEASES, POISONS & HEALTH

EQUIPMENT

Equipment	Enc

MONEY, WEALTH & POSSESSION

CONTACTS, FRIENDS & ENEMIES

NOTES

CULTS

<p>Cult Name:</p> <p>Rank:</p> <p>Dedicated POW:</p> <p>Pact</p> <p>Lore</p> <p>Cult Skills:</p>	<p>Specific Duties:</p> <p>Gifts/Compulsions:</p> <p>Divine Spells:</p>
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